

# Jakob Lindelöf

GAMEPLAY PROGRAMMER (C#/C++)

Malmö, Sweden

## CONTACT

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Portfolio Website

LinkedIn

Game programming student studying at Futuregames in Sweden. Specializing in gameplay programming. Experience with AI, system and UI programming. Currently applying for internships.

## EDUCATION

### Futuregames, Malmö

Game Programming | 2023 - present

### Malmö University, Distance

C# Programming | 2022 - 2023

### Lund University, Lund

Japanese Language | 2019 - 2021

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### Nordic Game Conference

Volunteer work | 2024

## Software experience

Unity

Unreal Engine

Perforce

Git

## Programming languages

C# and C++

## LANGUAGES

Swedish - Native

English - Fluent

Japanese - Conversational

References are given upon request.