

Jakob Lindelöf

GAMEPLAY PROGRAMMER (C#/C++)

Malmö, Sweden

CONTACT

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LinkedIn

Game programming student studying at Futuregames in Sweden. Specializing in gameplay programming. Experience with AI, system and UI programming. Currently applying for internships.

EDUCATION

Futuregames, Malmö

Game Programming | 2023 - present

Malmö University, Distance

C# Programming | 2022 - 2023

Lund University, Lund

Japanese Language | 2019 - 2021

Nordic Game Conference

Volunteer work | 2024

Software experience

Unity

Unreal Engine

Perforce

Git

Programming languages

C# and C++

LANGUAGES

Swedish - Native

English - Fluent

Japanese - Conversational

References are given upon request.